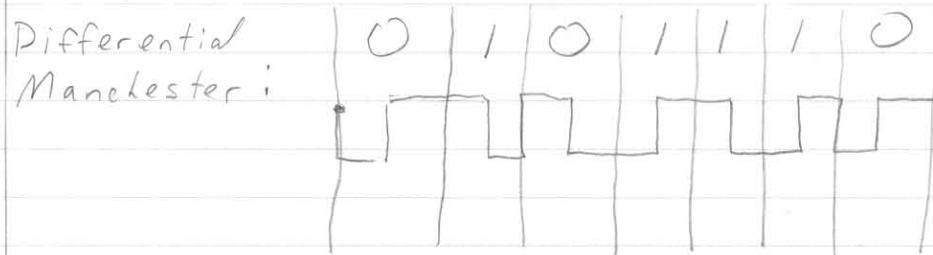
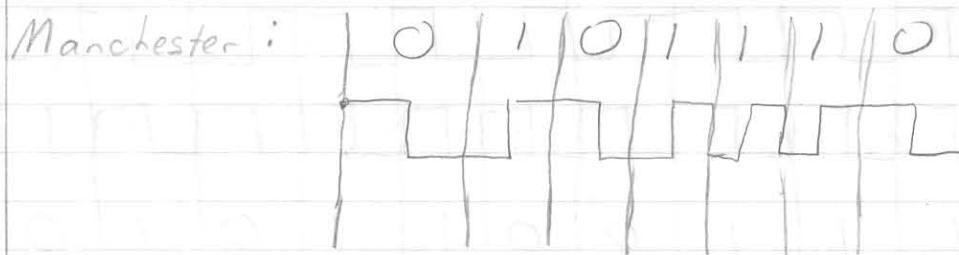
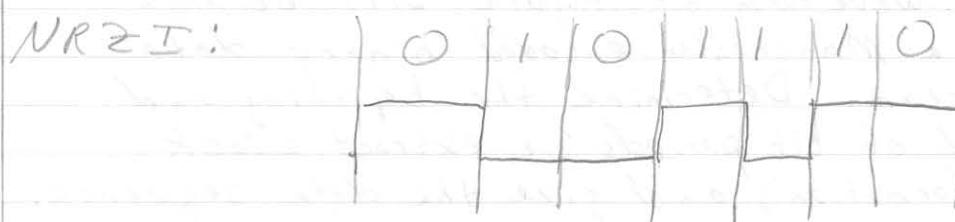
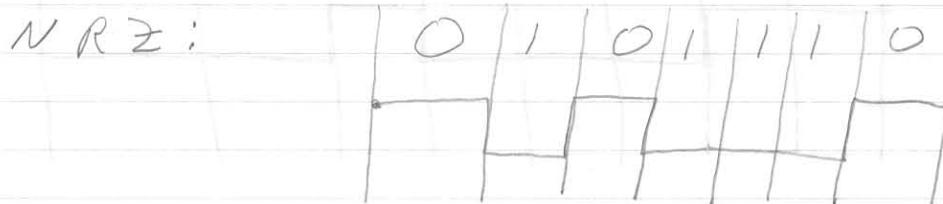


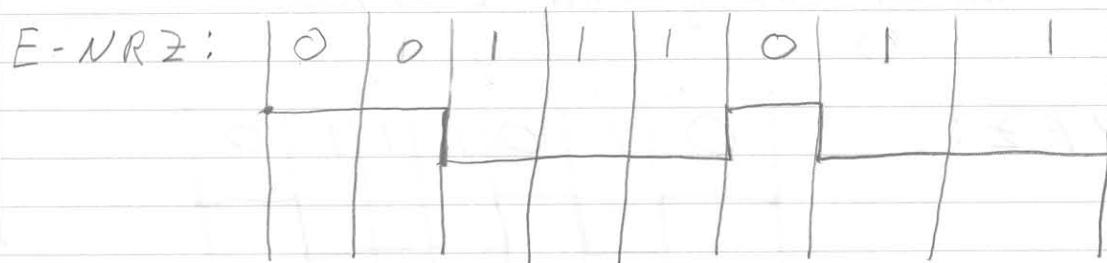
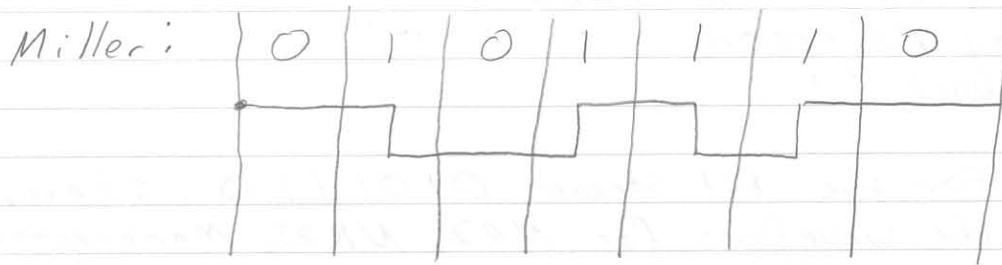
CET 4483- Intro to LAN

Lesley Peterson

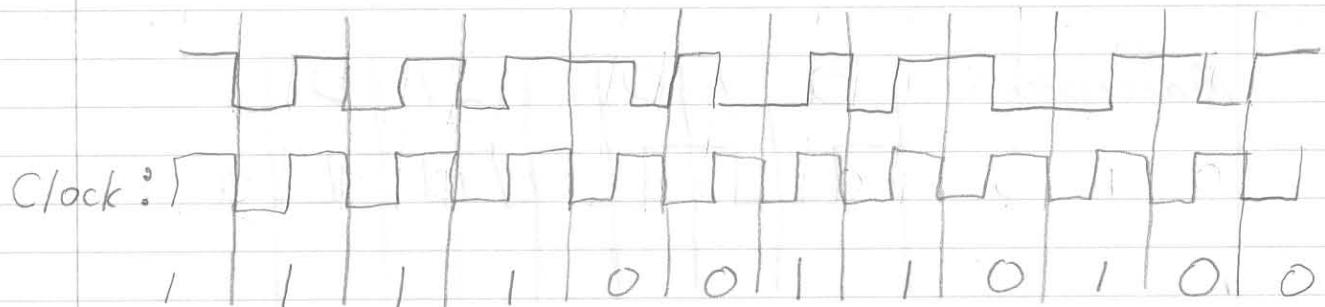
Homework #1

2.3 For the bit stream 0101110, sketch the waveforms for NRZ, NRZI, Manchester and differential Manchester, as well as for Miller coding and E-NRZ.





2.4 The waveform of figure 2.14 belongs to a Manchester encoded binary data stream. Determine the beginning and end of bit periods (ie, extract clock information) and give the data sequence.



- 2.9 N = Num of hops
 L = message length in bits
 B = Data rate (bps)
 P = Fixed packet size, in bits
 H = overhead (header) bits per packet
 S = call setup time (circuit or virtual)
 in seconds
 D = Propagation delay per hop in seconds

a) For $N=4$, $L=3200$, $B=9600$, $P=1024$, $H=16$,
 $S=0.2$, $D=0.001$, compute the end-to-end delay for circuit switching,
 virtual circuit packet switching, and
 datagram packet switching.

circuit switching:

Delay = Call setup time + Message delivery time

$$\therefore T = C_1 + C_2$$

$$C_1 = S = 0.2 \text{ sec}$$

$$C_2 = \text{Propagation Time} + \text{Transmission Time} \\ = (N \times D) + \left(\frac{L}{B} \right) = (4 \times 0.001) + \left(\frac{3200}{9600} \right) \\ = 0.337 \text{ sec}$$

$$\text{Total Delay} = 0.537 \text{ sec.}$$

Virtual Circuit Packet switching :

$$V_1 = \text{Call setup time} = 0.2 \text{ sec}$$

$$V_2 = \text{Datagram Packet switching Time}$$

$$= (L/P) * (H+P)/B + N*D$$

$$= (3200/1024) / 9600 + 4 * 0.001 = 0.343 \text{ sec}$$

$$V_1 + V_2 = 0.2 \text{ sec} + 0.343 \text{ sec}$$

$$= 0.543 \text{ sec}$$

$$T = 0.543 \text{ sec.}$$

Datagram Packet switching :

$$L = 3200, P = 1024, \text{ need 4 packets}$$

$$T = \text{Transmission Time} + \text{Propagation Time}$$

$$= (3200/1024) * (16 + 1024) / 9600 + (4 * 0.001)$$

$$T = 0.343 \text{ sec}$$

b) Derive general expressions for the three techniques of part A.

Circuit switching : $T = \text{Setup Time} + \text{Transmit Time} + \text{Propagation Time}$

$$= S + (N*D) + (L/B)$$

VC Packet switching : $T = \text{Setup Time} + \text{Transmit Time} + \text{Propagation Time}$

$$= S + (L/P) * (H+P)/B + (N*D)$$

Datagram Packet switching : $T = \text{Transmit Time} + \text{Propagation Time}$

$$= (L/P) * (H+P)/B + (N*D)$$